

OSA Incubator on Visual Perception in AR/VR 22 – 25 September 2020

Hosted by:

Rigmor C. Baraas, University of South-Eastern Norway Francisco Imai, Chair-Elect of the OSA Color Technical Group Ali Ozgur Yontem, University of Cambridge Jon Y. Hardeberg, Norwegian University of Science and Technology

Tuesday, 22 September 2020

- 10:00 EDT Welcome & Program Overview OSA & Hosts
- 10:15 EDT Keynote Talk: Are We Near The Optimal AR/VR Device? Jukka Hakkinen, University of Helsinki
- 11:00 EDT Networking Coffee Break
- 11:30 EDT 15 Minute Break
- 11:45 EDT Panel Discussion on Postulates: Defining the Ideal AR/VR Platform AR/VR/MR applications rely on the development of optics and photonic devices, and fundamental display technologies. Holography and light-field displays are two competing fundamental display technologies to achieve true 3D image representation, and the device architectures are being shaped according to their needs. Under this topic, we will aim to define "the wish list" for an ideal AR/VR/MR display and investigate what is fundamentally needed in terms of technology advancement to build such a display.
 - Panelists: Barry Silverstein, Facebook Reality Labs Levent Onural, Bilkent University Daniel Smalley, Brigham Young University Ilmars Osmanis, LightSpace Technologies Byoungho Lee, Seoul National University

Moderator: Ali Ozgur Yontem, University of Cambridge

- 12:30 EDT Moderated Discussion
- 13:00 EDT Adjourn

- **10:00 EDT** Keynote Talk: Incorporating Visual System Modeling Into Display Technology David Brainard, University of Pennsylvania
- 10:45 EDT Networking Coffee Break
- 11:15 EDT 15 Minute Break
- 11:30 EDT Panel Discussion on the Perception Element Under this topic, we will discuss if human visual perception is intrinsically limited, such that the display technologies do not need to deliver information above a certain quality, and hence, the design constraints could be relaxed. Or alternatively, is the sensitivity of human visual perception way beyond what we can develop for these technologies and therefore, further novel solutions needs to be developed?
 - Panelists: Jenny Bosten, University of Sussex Michael Murdoch, Rochester Institute of Technology Matteo Toscani, University of Giessen Rafal Mantiuk, University of Cambridge Kevin MacKenzie, Facebook Reality Labs

Moderator: Rigmor C. Baraas, University of South-Eastern Norway

- 12:15 EDT Moderated Discussion
- 13:00 EDT Adjourn

Thursday, 24 September 2020

 10:00 EDT Keynote Talk: Accommodation in Humans and its Relevance to AR/VR Displays Marty Banks, University of California at Berkeley
10:45 EDT Networking Coffee Break
11:15 EDT 15 Minute Break
11:30 EDT Panel Discussion on Limitations of State-of-the-Art Under this topic, we will aim to define what are the fundamental limitations of AR/VR advancement and debate what is needed to overcome to become mainstream?
Panelists: Kaan Aksit, University College London Jannick Rolland, University of Rochester Hakan Urey, Koc University Laurie Wilcox, York University

Moderator: Francisco Imai, Chair-Elect of the OSA Color Technical Group

12:15 EDT Keynote Talk: The Future of AR/VR Displays: Accommodation, HDR, Pupil Steering, and Holography

Douglas Lanman, Facebook Reality Labs

- 13:00 EDT Moderated Discussion
- 13:45 EDT Adjourn

Friday, 25 September 2020

10:00 EDT	Panel Discussion on Content Driven AR/VR Applications Under this topic, we will aim to discuss perception-critical applications of AR/VR/MR applications, including aspects relating to multi-sensory modalities, content creation, regulations, ethics and privacy.
	Panelists: Aldo Badano, U.S. Food and Drug Administration
	Peter Scarfe, University of Reading
	Aljosa Smolic, Trinity College Dublin
	Rosemarie Bernabe, University of South-Eastern Norway
	Moderator: Jon Y. Hardeberg, Norwegian University of Science and Technology
10:45 EDT	Networking Coffee Break
11:15 EDT	15 Minute Break
11:30 EDT	Moderated Discussion & Consideration of Next Steps

13:00 EDT Adjourn